



## ANNEX II – Working programme

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### GENERAL INFORMATION ABOUT THE PROJECT

#### Objectives

The „ Europe through young Eyes: Exchange, Explore, Exhibit (Europe3E)” project is designed as a follow-up project of the highly successful "YourEP" and “Our Life. Our Voice. Young people and poverty” projects. It wants to focus on a more personal level to engage those young people who we could not reach in these projects, especially those with fewer opportunities.

The objectives of the Europe3E project are to reach meaningful **Active Citizenship**, to raise **Political Awareness**, and to deepen **Social Inclusion** among youth, through:

1. Tying Europe with young peoples’ lives on a personal level;
2. Interacting with Europe in a creative and inclusive way by using the method of peer and photovoice research;
3. Make Europe tangible by experiencing it through a simulation;
4. Empowering the participants to explore, research and share the influence of Europe locally and on a transnational level;
5. Enabling the participants to compile recommendations for EU policy and to present these to policy makers;
6. Developing and publishing strategies how youth with fewer opportunities can be engaged with Europe on various levels.

#### Products and Activities

Three main products (Intellectual Outputs – IO) will be developed together with the consortium partners. They are:

##### **1. IO1: "Europe3E" Europe and me – participatory photovoice research**

The Intellectual Output will sum up the experiences during the implementation of the photovoice method in the European context of the “Europe3E” project. This ensures that not only the youth workers involved will learn how to use the photovoice method and thereby a new way to engage young people in the European project, this knowledge will also be available to a much larger group of stakeholders. The guide will encompass a “how to” part as well as showing the resulting images taken by the young participants.

##### **2. IO2: "Europe3E" How to involve all youth in the European project**

This guide will be different and complementary to other existing materials, as it is aimed to be self-explanatory. It will encourage youth work practitioners to plan, facilitate and implement own simulations in order to create a free learning opportunity for young people, especially for those without prior knowledge and interest in politics and the European Union. Thus this output will contribute to activities encouraging young people to get involved socially and politically at local, national and EU level.



### **3. IO3: "Europe3E" Policy Recommendations**

The Policy Recommendations are targeted at policy makers at local and EU level identifying what policy makers can do to encourage young people to explore the EU and to make their voices heard. The recommendations build on the process and results of the peer-research of the young people and the training activities, in particular the simulation game. These recommendations are crucial as they complement views and voices of young people who are not well organised and who are outside mainstream political dialogue procedures.

Linked to the IOs are two transnational trainings for young people and youth workers:

#### **1. C1 Blended Mobility: What is EU? - Peer-Research: The EU and me**

Blended Mobility C1 will represent the first phase of the project. This phase will teach the necessary knowledge to the involved disadvantaged youngsters so that they can carry out their peer research using the photovoice method and fully engage in the EP simulation. This will be a crucial step to empower the young participants by overcoming several disadvantages such as obstacles to express their opinions verbally, lack of knowledge of the EU institutions or international activities.

#### **2. C2 Blended Mobility: YourEP simulation**

The main aim of this phase is to teach the necessary knowledge to the involved disadvantaged youngsters so that they can in turn develop their own design for an EP simulation method adapted to their needs. The peer-research results at the first training will help to choose the topics for the simulation game. During a visit to the EP, the young participants will test the EP simulation method they will have designed before. Afterwards, participants will also evaluate the EP simulation in order to finalise the method thanks to their feedback.

To coordinate the consortiums work, the project includes 4 Transnational Project Meetings (TPMs).

#### **1. TPM #1: Kick-Off Meeting**

Young people and youth workers will meet for the first time and fine-tune the programme so that it best meets the youngsters with fewer opportunities needs.

#### **2. TPM #2: Project update: Where are we now? How is research coming along?**

Presentation of the first results of the photovoice research. The youth workers will support the participants in presenting their group's first research results. These will be used as the basis to discuss the topics to be addressed at the YourEP simulation.

#### **3. TPM #3: Discussion of results**

Young participants and youth workers come together to present and discuss research results and prepare the presentation of IOs, including an exhibition, and plan regional multiplier events. This TPM will provide first opportunities for dissemination of project results to an academic audience and to social workers in training.

#### **4. TPM #4: Reflection**

One youngster and one youth worker per partner will take part with a youth worker to reflect on the project, give feedback and discuss dissemination of project results.



Finally, to promote the project products the partners will contribute to the final European conference (E1) and engage discussion with local and national stakeholders in local Multiplier Events (E2-E7).

**1. Multiplier Event (E1, Brussels): "Europe3E starts at your doorstep!" – Europe in its meaning for young people**

In order to maximise the impact of the results, the final conference will bring together a diverse audience; young people, policy makers, professionals in the field, key experts, and academics from across Europe. This event will be held in Brussels. It is envisaged to take place in collaboration with the Youth Outreach Unit of the EP's DG for Communication. Thus this final conference is the place to introduce the policy recommendations (IO3).

**2. Multiplier Event (E2-E7, local): "Europe3E starts at your doorstep!" – Europe in its meaning for young people**

These multiplier events will be the highlights that conclude the Europe3E project and will take place in the partners' context. It will put the spotlight on the young people themselves and give them the opportunity to present the results of their peer-research and their learnings in the simulation game (IO1, IO2) to a wide audience of stakeholders from the youth sector, political simulation organisers, as well as policy makers.



## Intellectual Outputs

### *IO1: "Europe3E" Europe and me – participatory photovoice research*

<b>Main responsibility</b>	- YES FORUM EWIV - YOUTH AND EUROPEAN SOCIAL WORK FORUM	
<b>Participating Organizations</b>	<ul style="list-style-type: none"> <li>- ACTION JEUNESSE PESSAC</li> <li>- Gemeente Midden Groningen</li> <li>- INSTITOUTO EKPAIDEFTIKOU KAI EPAGGELMATIKOU PROSANATOLISMOU</li> <li>- OESTERREICHISCHE JUNGARBEITERBEWEGUNG, OEJAB</li> <li>- St. Johannis GmbH</li> <li>- Together Trust</li> </ul>	
<b>Media</b>	- Publications, Exhibition, Website	
<b>Description</b>	<ul style="list-style-type: none"> <li>- This Intellectual Output is based on good experiences with peer research in the YES Forum’s “Our Life. Our Voice. Young people and poverty” project.</li> <li>- The Intellectual Output will sum up the experiences during the implementation of the photovoice method in the European context of the “Europe3E” project</li> <li>- The photovoice research will be conducted in collaboration with a social and cultural psychologist and professional photographer.</li> <li>- Photovoice has three main goals:               <ul style="list-style-type: none"> <li>– to enable people to record and reflect their community's strengths and concerns,</li> <li>– to promote critical dialogue and knowledge about important issues through large and small group discussion of photographs, and</li> <li>– to reach policymakers (cf. Burris/Wang 1997, p. 370).</li> </ul> </li> <li>- The guide will encompass a “how to” part.</li> <li>- The guide will show the resulting images taken by the young participants.</li> <li>- YES Forum and Together Trust will be responsible for the easy to read and correct English version of the publication and the other partners will translate it into their native language.</li> </ul>	

November 2019  
to  
July 2021



**IO2: "Europe3E" How to involve all youth in the European project**

<b>Main responsibility</b>	<ul style="list-style-type: none"> <li>- YES FORUM EWIV - YOUTH AND EUROPEAN SOCIAL WORK FORUM</li> </ul>	
<b>Participating Organizations</b>	<ul style="list-style-type: none"> <li>- ACTION JEUNESSE PESSAC</li> <li>- Gemeente Midden Groningen</li> <li>- INSTITOUTO EKPAIDEFTIKOU KAI EPAGGELMATIKOU PROSANATOLISMOU</li> <li>- OESTERREICHISCHE JUNGARBEITERBEWEGUNG, OEJAB</li> <li>- St. Johannis GmbH</li> <li>- Together Trust</li> </ul>	
<b>Media</b>	<ul style="list-style-type: none"> <li>- Publications, Internet</li> </ul>	
<b>Description</b>	<ul style="list-style-type: none"> <li>- This Intellectual Output builds mainly on the results of the YourEP strategic partnership, which involved young people in political simulations.</li> <li>- The Europe3E will further develop the seven "Key Lessons for Inclusive &amp; Accessible Political Simulations" :             <ul style="list-style-type: none"> <li>– Participatory Design</li> <li>– Ongoing Support</li> <li>– Back to Basics! The Blended Learning Experience</li> <li>– Learning the fun way!</li> <li>– Chill Out! Keeping it Simple</li> <li>– Flexibility is the Key! The Many Ways of Participating</li> <li>– A Free Opportunity</li> </ul> </li> <li>- This output will collate the Europe3E project experiences of young people and youth workers in a comprehensive guide. The guide can be used as teaching material to enable youth work organisations to plan and implement their own inclusive and accessible simulation.</li> <li>- The guide will be created in an easy-to-read and self-explaining format, explaining the different and specific phases of a simulation and providing a clear frame to adopt it to the different contexts of youth (social) work organisations across Europe.</li> <li>- Students, studying social work and lectures from universities of applied science will be invited to discuss the draft. Their feedback will be used for the final version.</li> <li>- With support from the Medienwerkstatt (media workshop) run by the project partner St. Johannis GmbH, the consortium will develop the design of the printed version as well as a web-based version.</li> <li>- YES Forum and Together Trust will be responsible for the easy to read and correct English version of the publication and the other partners will translate it into their native language.</li> <li>- The text will be connected to pictures and cartoons to illustrate the key contents.</li> </ul>	<p>November 2019          to          August 2021</p>



### **IO3: "Europe3E" Policy Recommendations**

<b>Main responsibility</b>	- YES FORUM EWIV - YOUTH AND EUROPEAN SOCIAL WORK FORUM	
<b>Participating Organizations</b>	<ul style="list-style-type: none"> <li>- ACTION JEUNESSE PESSAC</li> <li>- Gemeente Midden Groningen</li> <li>- INSTITOUTO EKPAIDEFTIKOU KAI EPAGGELMATIKOU PROSANATOLISMOU</li> <li>- OESTERREICHISCHE JUNGARBEITERBEWEGUNG, OEJAB</li> <li>- St. Johannis GmbH</li> <li>- Together Trust</li> </ul>	
<b>Media</b>	- Publications	
<b>Description</b>	<ul style="list-style-type: none"> <li>- The Policy Recommendations are targeted at policy makers at local and EU level identifying what policy makers can do to encourage young people to explore the EU and to make their voices heard.</li> <li>- The recommendations build on the process and results of the peer-research of the young people and the training activities, in particular the simulation game.</li> <li>- By listening what young people and youth workers say, we want to contribute to bridge the gap between policy and practice.</li> <li>- To effectively promote the recommendation, the project partnership makes sure that young people’s speech, language and communication is integral part of the IO3.</li> <li>- The recommendation will be an easy to read document, reflecting practitioners and young people’s views and advices to be inclusive and accessible in all measures targeted at political education.</li> <li>- It will be shared with all the groups of young people and practitioners of the project partners. By using online communication tools the project partners will comment on the draft.</li> <li>- The IO will be downloadable from the project’s website.</li> </ul>	<p>March 2020 to August 2021</p>



## Transnational Trainings: Blended mobility of young people

### *C1: What is EU? - Peer-Research: The EU and me*

<b>Target group</b>	- Disadvantaged youth (max. 3 per partner) + 1 Youth worker	06/2020 (5 days, Brussels (BE))
<b>Aims</b>	- Teach the necessary knowledge to the involved disadvantaged youngsters so that they can carry out their peer research and fully engage in the EP simulation. - Involved young people will thus be empowered in regard to intercultural, linguistic and EU-awareness aspects.	
<b>Methods</b>	- The programme will prioritize non-formal, interactive activities to take into account the participants' difficulties. - Three steps: <ul style="list-style-type: none"> <li>– Pre-departure: Building trust in the group and preparing them for intercultural differences, the group setting and how to handle linguistic issues. Introduction to local and European politics.</li> <li>– Physical Meeting: Training session on EU and visit of EU institutions. Introduction to peer research and the photovoice method to be carried out after C1.</li> <li>– Online activities: Preparation for the YourEP simulation.</li> </ul>	

### *C2: YourEP Simulation*

<b>Target group</b>	- Disadvantaged youth (max. 3 per partner) + 1 Youth worker	11/2020, (5 days, Straßbourg (FR))
<b>Aims</b>	- Final design and implementation of the YourEP simulation - Evaluation	
<b>Methods</b>	- Language assistants will be involved to provide the necessary support to the young people. - Three steps: <ul style="list-style-type: none"> <li>– Online activities will prepare the simulation, providing background knowledge, mock lobbying, a fake newspaper, etc.</li> <li>– Physical meeting to test the adapted simulation</li> <li>– Evaluation and follow up</li> </ul>	



## Transnational Project Meetings

### *TPM 1: Kick-off:*

<b>Target group</b>	- 2 participants per partner: one young person, one youth worker	12/2019 (Bernburg, DE)
<b>Main responsibility</b>	- St. Johannis GmbH	
<b>Aims</b>	<ul style="list-style-type: none"> <li>- Kick-Off Meeting</li> <li>- Young people &amp; youth workers meet for first time and get to know each other.</li> <li>- Fine-tuning of programme and planning so that it best meets the needs of young people with fewer opportunities.</li> <li>- Discuss and answer open questions.</li> </ul>	

### *TPM 2: Project update: Where are we now? How is research coming along?*

<b>Target group</b>	- 2 participants per partner: one young person, one youth worker	09/2020 (Vienna, AT)
<b>Main responsibility</b>	- OESTERREICHISCHE JUNGARBEITERBEWEGUNG, OEJAB	
<b>Aims</b>	<ul style="list-style-type: none"> <li>- Presentation of the first results of the photovoice research: The youth workers will support the participants in presenting their group's first research results.</li> <li>- The results will be used as the basis to discuss the topics for the YourEP simulation.</li> <li>- Discussion of difficulties/questions/adjustments that have arisen.</li> <li>- Planning the next steps.</li> </ul>	

### *TPM 3: Discussion of Results*

<b>Target group</b>	- 2 participants per partner: one young person, one youth worker	04/2021 (Stuttgart (DE))
<b>Main responsibility</b>	- YES FORUM EWIV - YOUTH AND EUROPEAN SOCIAL WORK FORUM	
<b>Aims</b>	<ul style="list-style-type: none"> <li>- Young participants and youth workers come together to present and discuss research results</li> <li>- Preparation of the presentation of IOs, including an exhibition</li> <li>- Planning regional multiplier events</li> <li>- Meeting with members from the University of Applied Science Esslingen / Ludwigsburg to provide first opportunities for dissemination of the project results to an academic audience and to social workers in training.</li> </ul>	



***TPM 4: Reflection***

<b>Target group</b>	- 2 participants per partner: one young person, one youth worker	10/2021 (Brussels, (BE))
<b>Main responsibility</b>	- YES FORUM EWIV - YOUTH AND EUROPEAN SOCIAL WORK FORUM	
<b>Aims</b>	<ul style="list-style-type: none"> <li>- Reflection on the project</li> <li>- Giving feedback and learning from experiences</li> <li>- Discussion about the dissemination of project results</li> </ul>	



## Multiplier events

### *E1 – "Europe3E starts at your doorstep!" – Europe in its meaning for young people I*

<b>Leading Organization</b>	<ul style="list-style-type: none"> <li>- YES FORUM EWIV - YOUTH AND EUROPEAN SOCIAL WORK FORUM</li> <li>- In collaboration with the Youth Outreach Unit of the EPs DG for Communication</li> </ul>	<p>Between          04-09/2021          (Brussels (BE))</p>
<b>Participating Organisations</b>	<ul style="list-style-type: none"> <li>- ACTION JEUNESSE PESSAC</li> <li>- Gemeente Midden Groningen</li> <li>- INSTITOUTO EKPAIDEFTIKOU KAI EPAGGELMATIKOU PROSANATOLISMOU</li> <li>- OESTERREICHISCHE JUNGARBEITERBEWEGUNG, OEJAB</li> <li>- St. Johannis GmbH</li> <li>- Together Trust</li> </ul>	
<b>Target group</b>	<ul style="list-style-type: none"> <li>- Bringing together a diverse audience: young people, policy makers, professionals in the field, key experts, and academics from across Europe.</li> </ul>	
<b>Description</b>	<ul style="list-style-type: none"> <li>- Maximise the impact of the results achieved.</li> <li>- The project findings will be presented in creative and interactive ways, devised by the young people.</li> <li>- The final conference will include workshops, large group discussions, interactive quizzes, presentation of video clips etc.</li> <li>- Presentation of the methodology used for engaging those young people who might be hard to reach and how we have ensured true meaningful participation of young people.</li> <li>- Exhibition of the photovoice results and the simulation game (IO1, IO2).</li> <li>- Introduction of the policy recommendation (IO3).</li> </ul>	



**E2 – E7 "Europe3E starts at your doorstep!" – Europe in its meaning for young people**

<p><b>Leading Organization</b></p>	<ul style="list-style-type: none"> <li>- Action Jeunesse Pessac (E2) / Gemeente Midden Groningen (E3) / Institouto Ekpaideftikou Kai Epaggelmatikou Prosanatolismou (E4) / Oesterreichische Jungarbeiterbewegung, OEJAB (E5) / St. Johannis GmbH (E6) / Together Trust (E7)</li> </ul>	<p>Between          04-09/2021          (in the partner organisations respective countries)</p>
<p><b>Target group</b></p>	<ul style="list-style-type: none"> <li>- Wide audience of stakeholders from the youth sector, political simulation organisers, local and national authorities as well as policy makers.</li> </ul>	
<p><b>Description</b></p>	<ul style="list-style-type: none"> <li>- Regional / national multiplier events are one key element of the project's advocacy work to promote the project deliverables.</li> <li>- It will put the spotlight on the young people themselves and give them the opportunity to present the results of their peer-research and their learnings in the photovoice and the simulation game (IO1, IO2).</li> <li>- The young participants will interact with decision-makers and make sure their recommendations (IO3) are heard.</li> <li>- By providing multiple professional learning opportunities, the basis for discussions about how to make politics accessible to ALL youth will be given.</li> </ul>	